



CONSTITUTION AND RULES



6th January 2018

1. League Introduction

- 1.1 The name of the organisation is The Hayes & Uxbridge Pool League, hereinafter called "the League".
- 1.2 The objectives of the League shall be:
 - a) To promote and foster the game of pool in accordance with the World playing rules of the English Pool Association.
 - b) To organise pool events for competition by member teams and players with prizes being awarded, as determined by the Hayes and Uxbridge Pool League Committee, hereinafter called "the Management Committee"
 - c) To endeavour to organise competitive events with other Pool bodies.
 - d) To organise social events for the enjoyment of members of the League and their guests.
- 1.3 The League shall elect the following officers: Chairman, Vice chairman and between 5-7 additional Committee Officers. Other officers may be elected / assigned when deemed necessary.
- 1.4 The Officers shall be collectively known as the Management Committee.
- 1.5 The Management Committee shall hold office for the period of one year and submit themselves for re-election at the AGM. The AGM is to be held before the winter league begins.
- 1.6 Each team is permitted 1 vote per team at any points voted on at the AGM.
- 1.7 Members wishing to stand on the committee or raise issues at the AGM must be communicated to the Management Committee 7 days prior to the AGM

2. The Management Committee

- 2.1 The Management Committee shall have the authority to make any decisions concerning the League, which in its opinion will be beneficial or necessary for its members, whether or not they are covered by the Constitution.
- 2.2 Voting, all officers have 1 vote. The Chairman will have a 2nd casting Vote to decide tied issues.
- 2.3 The Management Committee shall have the right to alter any fixtures or advertisements, as they deem necessary.
- 2.4 Meetings of the Management Committee shall be held a minimum of twice during a league season or as necessary. Attendance at meetings is expected to be 75% over a year. If it drops below this, a written warning will be issued. If it falls below 60% the member may be dismissed.
- 2.5 The Management Committee will be responsible for the finances of the League. The Committee will verify all Income and Expenditure accounts. Normal banking procedures will be adhered to at all times.

- 2.6 The Management Committee will vet all expenditures. The League will reimburse all reasonable expenses incurred by any member of the Committee, whilst conducting business on behalf of the League.
- 2.7 The Management Committee shall have the right to suspend or expel any member team, or registered player thereof, for any breach of rules.
- 2.8 All members of the Management Committee standing down, or being voted out of office, shall be required to hand over any paperwork or documents relating to the League within fourteen days of leaving office.
- 2.9 Any complaint has to be submitted in writing to the Management Committee within seven days of the alleged offence. If the complaint is lodged outside this period the Committee will not entertain it. If any complaint is found to be valid the offending team/player shall be dealt with appropriately. Three or more valid complaints within one season will result in expulsion from the League.
- 2.10 The Management Committee may, if necessary, call upon each member team to contribute equal sums if it deems it desirable, for the maintenance of the League.
- 2.11 The Management Committee shall provide an up to date table of team positions on a weekly basis via the group email.
- 2.12 Completion of tasks issued to Committee members. Failure to complete 2 tasks will result in a written warning. Failure to complete 3 tasks may result in dismissal. Exceptional circumstances will be taken into consideration.

3. League Membership

- 3.1 Membership of the League is open to all teams throughout Hayes, Uxbridge, West Drayton, Iver, Northolt, Southall and Ruislip or must be located within a radius of 6 miles from UB4 8JG, all applications will be considered or rejected at the discretion of the Management Committee.
- 3.2 The Management Committee reserve the right to refuse any Team or Player application that it considers to be harmful or injurious to the League, whatever the reasons.
- 3.3 There will be no discrimination of any kind between male, female, players with disabilities or mixed teams.
- 3.4 Any member team, or registered player thereof, shall be afforded every opportunity to defend themselves or explain any breach of rules, before rule 2.7 is implemented.
- 3.5 Any player who is expelled by the Management Committee from a member team may not enter any competition organised by the League. The player may not play for any other team in the League for the remainder of that season.
- 3.6 Any team that expels a player must inform the Management Committee, giving the player's name and reason for expulsion in writing on the next available scorecard in the comments section.
- 3.7 Any team which is expelled by the League shall forfeit the whole of their subscription and deposit for that season.

- 3.8 Any member team or individual may request in writing within 7 days of the incident the Management Committee to arbitrate in any dispute that there may be with any other team or individual in the League. The Committee decisions will be final and binding.
- 3.9 Players are eligible to compete in the League, Knockout, Interleague, County and National competitions, only if they have been duly accepted as a playing member of the team to be represented, and have signed a league or EPA registration form where required and at the Committee's discretion.
- 3.10 At the start of each season teams will submit a Registration Form listing ALL players contact details and signatures, subsequent additions can be submitted on a match scorecard. Teams who fail to submit a Registration form before the 1st match and who do not have one may use the back of the 1st available scorecard to list their players contact details.
- 3.11 All member teams, and registered players thereof, must abide by the Constitution and rules of the Hayes and Uxbridge Pool League.
- 3.12 Entrance into the League shall be deemed as their acceptance of such Constitution and rules.
- 3.13 Any team expelled from the current season will not be allowed to re-enter the League, UNLESS appealed successfully through the Management Committee. In the event of a successful appeal the offending team may be required to pay a double fee. The Management Committee will, on the satisfactory completion of all fixtures, review their fees for the next season.
- 3.14 Any Pub/Club entering a team in the new season which did not enter the previous season, or was expelled from the League the previous season under rule 2.7. The bond will be forfeited if the team fails to fulfil its fixtures for the new season. The bond amount will be returned provided that the team fixtures are fulfilled.
- 3.15 Teams must register enough players and reserves to cope with any absences throughout the season.
- 3.16 Each team will be allowed to sign a maximum of 16 active players. Players who are transferred out or removed and therefore unable to play for the team for the rest of the season will not be considered active.
- 3.17 Teams are able to sign players on match nights providing all other signing-on restrictions are met.
- 3.18 All teams may appeal directly to the League Committee who may suspend any of the above rules and allow a player to represent a team in exceptional circumstances only.
- 3.19 The Management Committee shall have the power to refuse the registration of a team or player if such action be deemed to be necessary.

4. League Fixtures

- 4.1 Any team vacancy occurring during the season shall be filled at the discretion of the Management Committee. The new team shall pay a subscription fee deemed appropriate for the remaining period of the season.
- 4.2 Any team withdrawing or expelled from the League during the first half of the season will occasion all points to be withdrawn from teams played.

4.3 Any team withdrawing or expelled from the League during the second half of the season will occasion all points for the first half to stand, and those from the second half to be withdrawn from teams played.

4.4 Matches shall be played on a home and away basis unless so ordered by the Management Committee.

4.5 If In the event of your team being unable to fulfil a fixture (with more than 24 hours notice) then these are the options available to you.

1) Rearrange with the opposing captain an agreed date, no later than 7 days after the original fixture.

2) If enough notice is given a match can be played prior to the published fixture as long as both captains agree.

Options 1 & 2 do not need committee approval; you must however notify scorecards with the rearranged date.

3) If either of the 2 options above are unable to be agreed by both captains then you will need to seek committee approval for an extension beyond the 7 days of the original fixture date (this will only be granted in exceptional/unforeseen circumstances)

4) If none of the above can be agreed and still unable to play the match then the fixture will be forfeited. Team cancelling will suffer a 0-12 frame loss, with the aggrieved team awarded an 8-0 frame win. No player's stats will be awarded, however aggrieved team players stats will show as attended. Points/stats will only be awarded to the aggrieved team upon the receipt of a scorecard.

Failure to notify scorecards of any rearranged/cancelled match will incur a 1 point deduction from both teams totals if not notified by Monday 8pm the day before the published fixture.

4.6 In the event of your team being unable to fulfil a fixture (with less than 24 hours notice) then these are the following options available to you.

1) Rearrange with opposing captain an agreed date, no later than 7 days after the original fixture. Only as long as opposing team is willing to do so. (the team asking to rearrange will automatically suffer a 1 point deduction)

Option 1 does not need committee approval; you must however notify scorecards with the rearranged date.

2) If option 1 cannot be agreed and still unable to play the match then the fixture will be forfeited. The team cancelling will suffer a 0-12 frame loss and a 1 point deduction, with the aggrieved team awarded an 8-0 frame win. No player's stats will be awarded, however aggrieved team players stats will show as attended. Points/stats will only be awarded to the aggrieved team upon the receipt of a scorecard.

Failure to notify scorecards of any rearranged/cancelled match will incur a further 1 point deduction from both teams totals if not notified by the published fixture.

Your team may also incur charges from the home venue regarding wasted food

The failure by a team to turn up for matches three times in a season will result in its expulsion from the League, subject to Management Committee discretion and allowing for any unforeseen circumstances.

4.7 The Management Committee shall not be held responsible for ensuring that the competitors in any competition are notified of the date and venue of each round, **AFTER** the initial fixtures have been published on the website/email. Except where the Management Committee alters fixtures.

5. **Match Nights**

5.1 No team may play their fixture in any Public House or Club other than the pre-arranged venue, without prior permission from the Chairman or Vice chairman of the Management Committee.

- 5.2 Any team failing to register a player who plays on the night by not adding them to the new player section on the scorecard will incur a penalty deduction from the current score table. The non-registered player may be banned from the league for the remainder of the current season. Any subsequent offence may result in the team being expelled from the league.
- 5.3 If through no fault of the home team, a match cannot be played, the Chairman or Vice Chairman of the Management Committee shall have the right to order the venue to be changed. There will be no point's penalty. Matches will only be re-scheduled as a last resort and at the Management Committee's discretion.
- 5.4 **All Venues** must take the necessary precautions to keep their tables in good condition, i.e. tables must be level and brushed on a match night. The playing condition of the table is the responsibility of the home team; the away team can request the problem area be attended to if deficient but may not attend to the problem themselves without the consent of the venue and home team. The venue must have the table(s) regularly re-clothed and cushions refurbished. If the table is not brought up to the leagues minimum standard within 14 days after notification of any issue then the league reserves the right to request that any fixtures be played at a neutral venue until the issues are successfully rectified. The venue must ensure there, is sufficient cueing space around the table and supply the best available balls to use. The Management Committee define match balls as the best available balls. The Management Committee recommend that ALL teams should have a separate set of match balls available. If the best available balls are in an unsatisfactory condition which the Management Committee defines as having chips and a dull appearance, then the Management Committee may impose a frame or match penalty if this is not rectified. The League also stipulates that a spider and rest must be provided and a short cue of decent quality to be used where space is restricted. The league also recommends a standard green table cloth of the Strachan variety be used and would prefer that speed cloths are not used.
- 5.5 Ideally your Team on the night should consist of a minimum of six players. Players can only play 1 frame in each session. If you do not have six players, the match will still go ahead, but you will forfeit frames accordingly. We will expect matches to be played with less than 6 players (ie 5, 4, 3 players) but not less than 3 players. Failure to turn up will mean a 0-12 loss, as rule 4.5 & 4.6 will apply.
- 5.6 If both teams have only 5 players available then each should fill out the score card as players 1 to 5. Five matches will be played in each half of the match. In the second half of the match the home team's player 2 plays the away team's player 4 in the second half. (each team is awarded 1 frame each and added to the result of the 10 frames played)
- 5.7 All matches will consist of twelve singles. Each team may play up to six reserves in the second session of singles, if they wish. The reserves must be listed in the reserve section on the score sheet at the start of the match. The reserves must attend the match. Any changes must be put on the card prior to the start of the sixth match or during the break between each half. This break if required shall last no more than 10mins.
- 5.8 Players are permitted to transfer to another team in the first half of the season and will be subject to a £3.00 admin/transfer fee. Once moved they will not be permitted to move again until the season is over. Transfers in second half are not permitted unless Management Committee approval is sought and granted. This will be done only under exceptional circumstances. Single stats from their previous team are forfeited. Any transfers must be written on the scorecard and handed in with a £3 fee.

- 5.9 The home team captain appoints the referee for the first frame. Referees will alternate between teams thereafter and for the remainder of the match. The referee's decisions will prevail at all times. (See rules/refereeing Section 6)
- 5.10 **All matches** shall be played in accordance with the playing rules of the League (Rule 6.1). It is the captain's responsibility to ensure that his team knows and understands the rules. Player's behaviour is the team captain's responsibility. (See 7.1)
- 5.11 **Timekeeping** can be introduced by the frame referee after a warning for slow play given. Slow play is defined as players taking longer than 60 seconds per shot.
- 5.12 **Time Allowed.** If Timekeeping is introduced a player has a maximum of sixty seconds to play each shot. The Referee will restart timing when all the balls have come to rest from the previous shot. A warning is to be given at 30 seconds with the call "30 seconds". If 60 seconds is reached then the referee will call "Time Foul" and award 2 shots to the oncoming player. The oncoming player can either play from where the white ball lies or from Baulk.
- 5.13 **Coaching** is not allowed under any circumstances. If coaching does occur then the Referee will give a 1st and final warning. Coaching is defined as remarks that are made by spectators that would prove helpful to their playing team member. A 2nd occasion will result in a 2 shot penalty.
- 5.14 **All** matches are required to start at 8.15pm.
- 5.15 A match may be started provided there are six names from each team on the card. These names must be supplied and written on the sheet by 8.00pm. (Unless forfeiting frames) so that the match can start on time at **8.15pm**. In the event of a team not arriving before the match start time of **8.15pm** and with no **prior** warning given, that team shall **forfeit** the first frame. If the team has arrived and has not put the names of their players on the scorecard by **8.15pm** and/or not being ready to play at that time, then that team shall **forfeit** the first frame. In the event that the team has not arrived or names are not on the card by **8.30pm** and/or not being ready to play at that time, then **two** frames shall be forfeited. If the team has not arrived or names are not on the card by **8.45pm** the **match** shall be forfeited. If the team that forfeits one or two frames subsequently arrives, and has less than six players present, the names of the players present must be put on the card to fill the top position first and subsequent positions thereafter. Visiting teams shall be allowed a practice period of 10-15 minutes on the match table provided that they arrive by **8.00pm**. Teams arriving later than this will forfeit the right to practice time; It is important for all players to arrive at **8.00pm** so that matches can start on time at **8.15pm** and to ensure a finish at a reasonable time, which is defined as before the venue closing time.
- 5.16 It is the Captain's responsibility to ensure that the order of the players' names on both cards should be the same. The names shall not be altered after **8.15pm** without the agreement of both team captains. The full names are to be written on the card and an accompanying signature provided, in the appropriate space in both halves. Any alteration to the playing order shall be listed in the comments section and countersigned by both Captains.
- 5.17 **All matches must be completed.** In the event of any match not being completed due to circumstances beyond both teams's control, the Chairman or Vice Chairman of the Management Committee **must** be informed as soon as possible. They will investigate and make a decision (see rule 2.1). The match must be concluded before the next round of matches i.e. within 7 days unless the Committee decide and rule otherwise.

- 5.18 **Both** captains shall be responsible for checking that information on both scorecards agrees before signing and then forwarding the fully completed match result scorecard. New players need only be registered on their team scorecard.
- 5.19 **The Captain** of the winning team is required to **text** through the result to the Management Committee on **07712 813326** at end of match or update themselves on our Facebook website.
- 5.20 If a team is playing with 6 players and one of those players is either needing to leave early or arriving late then the following procedure must be adhered to.
Players wishing to leave early must be played at position 1
Players that are arriving late must be played in position 6
If the captain of the opposing team is prepared to let players play games out of sequence to enable player to leave early they can bring the second half game forward or for late arrival delay a game if required.
- 5.21 **Food.** All teams must provide food for themselves and the opposing team, this should be served after the end of the 6th frame or at a time agreed close to half time, failure to do so will Result in a 6 frame deduction on the night, provided that the opposing captain makes a complaint to the committee in writing or records his complaint in the comments section on the scorecard.
Any team who cannot provide food **must** inform the Management Committee and the opposing captain at the earliest opportunity and no later than **24 hours** before the match is due to be played.
Failure to provide food may leave teams open to the complaints procedure and a frame or points deduction from the result.
- 5.22 **All** results scorecards must be completed, signed & photo emailed to the league within 72 hours, so that league statistics can be updated and results posted on our Facebook website.
- 5.23 Venues Allocated as a Neutral Venue (For KO, Singles, Team Events etc) The Teams/Players allocated to play at neutral venue must be given the table for practice exclusively and all others refrain from playing from 7:30pm onwards to allow fair practice for all Teams/Players participating (This does not include Standard League Matches whereby away team get table at 8:00pm)

6. Rules/Refereeing

- 6.1 The role of the referee is to adjudicate matches and make decisions in a fair and unbiased manner. It is his or her responsibility to ensure the game is played according to the World 8 Ball pool Federation rules and they state "it is the duty of the referee to take whatever action is deemed necessary to ensure that the spirit and rules of the game are observed".
It is the Team Captain's responsibility to ensure that all team members know and abide by the rules.
- 6.2 Any disputed referees decision can be discussed by both team captains and resolved by consulting a copy of the rules. If a decision cannot be reached then **the referee's original decision will stand.**
Ultimately the referee's decision is final.
- 6.3 A report of the incident must be made on the comments section of the scorecard so that a definitive clarification can be communicated to all captains in an attempt to avoid further disputes.

7. Conduct and Disciplinary

- 7.1 All Players will conduct themselves in a friendly and polite manner at all times. They will display good sportsmanship at all times. Gamesmanship and intimidation are unnecessary and unwanted.

- 7.2 Any player who exhibits aggressive, confrontational, violent or abusive behaviour or language will be suspended from participating in all Hayes & Uxbridge League events pending an investigation and ruling by the Management Committee. This includes any inappropriate comments made using any social media.
- 7.3 Hayes & Uxbridge Committee members are considered ambassadors of the League and will be expected to show exemplary conduct at all times, failure to do so will result in suspension from participating in all League events pending an investigation and ruling by the Management Committee.
- 7.4 **Social Media Policy.** Members of the group will conduct themselves politely and will not discriminate publically or leave offensive comments on any social media, including but not limited to the League's Facebook page. League players must not use any social media to criticise any specific individuals or teams. The page is for giving and receiving of information, results, the listing of forthcoming events and friendly banter. Any breach of this policy will result in a ban from the page for 1 month, if a 2nd offence is committed then a season long ban and if a 3rd offence is committed then a permanent ban will result. There may also be grounds for further disciplinary action to be taken by the Management Committee.
- 7.5 **Complaints Procedure.** All complaints must first be addressed to the Management Committee, either by directly raising the issue in writing to an appropriate Committee member or by highlighting on the result card. Complaints must not be submitted via any social media.

8. Winter Season Specific Rules

8.1 Trophies.

- a) The 1st and 2nd place team in each Division will each receive a Venue trophy.
- b) The 1st and 2nd place team members in each Division will each receive individual trophies to players that have played or been signed as a reserve in a minimum of 50% of all possible league frames.
Maximum of 9 trophies per team - additional trophies required can be supplied at the teams cost.
- c) The top singles player from each team will receive an award.
- d) The overall singles champion from each division and the runners up will receive a trophy

The Awarding of trophies will be decided by the Committee based on the available funds.

- 8.2 In general, the top two teams in each division (except the "A" Division) will be promoted and the bottom two teams in each division (except the lowest division) will be relegated, the final make up of each division will be decided by the Committee once all team registrations have been received.
- 8.3 The Winter League Team Winners in each division will be decided as follows:
- i) Points.
 - ii) Frames won.
 - iii) Head to head results.
 - iv) And in the event of a tie, a play-off, which will take place at a neutral venue.
- 8.4 Overall Winter League Singles Winner in each division will be decided as follows:
- i) To have played in at least 70% of all possible matches.
 - ii) The highest win percentage.
 - iii) Frames won.
 - iv) Head to head results.
 - v) And in the event of a tie, a play off at a neutral venue.

- 8.5 The Winter Team Singles winner will be decided as follows:
- i) To have played in at least 70% of all possible matches.
 - ii) The highest win percentage.
 - iii) Frames won.
 - iv) In the event of a tie the Team Captain will nominate a winner.

If your team qualifies for the Champion of Champions League by finishing 1st / 2nd in Division A / B, Then a minimum of 6 players have to have played or attended as a reserve in a minimum of 50% of all possible league matches to qualify for the league. Players joining from other teams must be eligible to play for the Hayes & Uxbridge League at Yarmouth to play in the qualifying competition. The top 2 teams of this league will be entered in to the Champions of Champions National event.

Singles Competition winner and Top Stats winner will take the Men's Champions Singles places.
Ladies Singles Winner and Runner up will take the Ladies Champions Singles places
Players with qualification for Champions of Champions Singles in another league must inform us of their decision of which league they are going to represent ASAP.

- 8.6 The Management Committee shall set the subscription for the Winter League season at £60 with an additional £25 refundable deposit for new teams.
- 8.7 Div A: Players can be signed on the night by adding them to the registration section on the scorecard up to ½ way through the season.
Div B: Players can be signed on the night by adding them to the registration section on the scorecard up to ¾ way through the season.
New players can only be signed with the authorisation of the committee after this deadline. Exceptional circumstances will be considered by the committee from teams in all divisions.
- 8.8 Failure to hand in scorecards by the following Saturday or at all will be deducted 1 point from your league total.
- 8.9 Failure to show up for a match with no prior notice will incur a 3 points deduction from your league total.
- 8.10 Teams who fail to fill in scorecards correctly will be contacted and asked to re-submit a correct scorecard, failure to do so will mean that they will be deducted 1 point from their league total.
- 8.11 Notification of penalties incurred will accompany the weekly stats.
- 8.12 **Timekeeping.** Division A will time keep all frames (unless both captains agree not to)
- 8.13 **Timekeeping.** Division B will not time keep frames (unless both captains agree to introduce or referee applies rule 5.11)

9. **Summer Season Specific Rules**

- 9.1 Trophies.
- a) Winner and Runner up in the final will receive a Venue trophy.
 - b) The Players of the Winning team and the Runners up will each receive individual trophies to players that have played or been signed as a reserve in a minimum of 50% of all possible league frames.
Maximum of 9 trophies per team - additional trophies required can be supplied at the teams cost.
 - c) The top singles player from each team will receive an award.

- 9.2 In the league stage each division will be decided as follows.
- i) Frames won. (points)
 - ii) Head to head results.
 - iii) And in the event of a tie, a play-off, which will take place at a neutral venue.
- 9.3 Team singles winners will be decided as follows:-
- i) To have played in at least 50% of all possible frames.
 - ii) The highest win percentage.
 - iii) Frames won.
 - iv) In the event of a tie the team captain will nominate a winner.
- 9.4 The Management Committee shall set the subscription for the Summer League season at £50, with an additional £25 refundable deposit for new teams.
- 9.5 Players can be signed on the night up to the knockout stages by adding them to the registration section on the scorecard. Players must have been a signed reserve or played in a minimum of 6 frames prior to the knockout stage to be eligible to play in it. The committee will only authorise players outside of these guidelines in exceptional circumstances.
- 9.6 Failure to hand in scorecards by the following Saturday or at all will be deducted 6 points from your league total.
- 9.7 Failure to show up for a match with no prior notice will be deducted 6 point from your league total.
- 9.8 Teams who fail to fill in scorecards correctly will be contacted and asked to re-submit a correct scorecard, failure to do so will mean that they will be deducted 6 point from their league total.
- 9.9 Teams will be drawn out of a hat and put into one of 3 or 4 summer league divisions. The numbers in each of the divisions will depend on the total amount of participating teams. Division A Teams drawn out first, then Division B Teams, Then any New Teams.
- 9.10 Matches will play to the EPA world rules on a home and away basis unless so ordered by the Management committee.
- 9.11 The top 8 teams (2 or 3 from each division) will progress to the Cup knockout stage. The Next 8 teams (2 or 3 from each division) will progress to the Plate knockout stage.
- 9.12 Home advantage will be awarded to the runner up in each division for the quarter finals.
- 9.13 Neutral venues will be used for the Semi final and final.
- 9.14 In the Knockout stage when a team have won a total of 7 frames they will go through to the next round. If scores are tied 6-6 a 13th and final frame will be played. Team captains will each select one player from their team to play a head to head to decide the winning team who goes through.
(Players selected to play the deciding frame will then lag for the break)

Constitution devised 21st June 2009.

Revised 6th January 2018